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Press release

[astragon Entertainment](#)

Bus Simulator 21, Liftoff: Drone Racing and Drone Swarm become part of the EGX Digital x PAX Online lineup

Duesseldorf/Germany, September 8, 2020 – Game fans across the globe can soon take part in another major digital event: From **September 12 to September 20, 2020** they will be able to discover an exciting 24 hour non-stop video game happening at **EGX Digital x PAX Online!**

astragon Entertainment will also be part of the **EGX Digital x PAX Online** digital showfloor, where the German publisher will present three games that already won the hearts and minds of visitors at gamescom 2020: **Bus Simulator 21, Liftoff: Drone Racing** and **Drone Swarm**.

Bus Simulator 21

Bus Simulator 21 for PC, PlayStation®4 and Xbox One invites players to explore the streets and highways of a vibrant US metropolis inspired by the San Francisco Bay Area on a new, extensive map called Angel Shores. Here, they will not only encounter vehicles of brand-new license partners such as double-decker bus specialist Alexander Dennis, but also discover new game features, various new management options as well as a future key topic of public transportation: electromobility.

Liftoff: Drone Racing

Liftoff: Drone Racing for PlayStation®4 and Xbox One introduces players to a new fast-paced trend: professional drone racing! After mastering the basics of controlling the agile flying devices in first flight attempts, players can start out on their drone racing career and climb up the ranks from backyard amateur to professional drone pilot by winning a great variety of exciting races. Of course, they will be able to configure their drones to their liking with original parts by well-known drone brands.

Drone Swarm

SciFi fans can be looking forward to taking a closer look at the space strategy game **Drone Swarm** for PC by **stillalive studios**. In the role of Captain Carter, they will take control of the mothership Argo and its gigantic – and very versatile – swarm of 32,000 drones. As humanity's last hope, they will go on a dangerous search for a new home planet and encounter other space faring alien races.

Panels, livestreams and a demo

Next to the presentations on the virtual show floor, visitors of **EGX Digital x PAX Online** should not miss out on the following events:

- **Panels - September 15, 2020**

3 p.m. (BST)/ 4 p.m. (CEST)/ 7 a.m. (PT) - **Bus Simulator 21**

3.15 p.m. (BST)/ 4.15 p.m. (CEST)/ 7.15 a.m. (PT) - **Liftoff Drone Racing**

3.30 p.m. (BST)/ 4.30 p.m. (CEST)/ 7.30 a.m. (PT) - **Drone Swarm**

In this interesting developer panel, Chris Polus of stillalive studios will provide the audience with some deeper insights into the gameplay and development process of **Drone Swarm** and **Bus Simulator 21**. Viewers will also take a high-speed trip into the exciting world of the new drone flying game **Liftoff: Drone Racing** by developer LuGus Studios.

- **Livestreams – Meet the devs for some exciting gameplay and behind-the scenes commentary**

September 14, 2020 – 5 p.m. (BST)/ 6 p.m. (CEST)/ 9 a.m. (PT) - **Drone Swarm**

September 16, 2020 - 5 p.m. (BST)/ 6 p.m. (CEST)/ 9 a.m. (PT) - **Bus Simulator 21**

September 18, 2020 - 5 p.m. (BST)/ 6 p.m. (CEST)/ 9 a.m. (PT) - **Drone Swarm**

- **Demo**

During **EGX Digital x PAX Online** SciFi fans will be able to take part in some intense digital space battles with the official **Drone Swarm demo**. Intrepid space captains can find the demo on [Steam™](#).

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astragon Entertainment (founded on July 25, 2000 in Hagen/Germany, since 2019 based in Duesseldorf/Germany) is one of the leading independent German games publishers. The focus of the diverse product portfolio of our company, which will be celebrating its 20th anniversary in 2020, lies on high-quality technical simulation games such as Construction Simulator, or Bus Simulator, but also many other exciting games such as Liftoff: Drone Racing or Drone Swarm. The distribution of high-quality licensed and distribution products such as Farming Simulator, Transport Fever 2 and SnowRunner complete our attractive product range. astragon games are available world-wide on many different platforms such as consoles, smartphones, tablets, and PC. Find more information at: <http://www.astragon.de/en/>.

About stillalive studios

stillalive studios is an award-winning game development team whose goal is to create dynamic and unique games. The company was incorporated in early 2013 in Innsbruck (Austria) and today counts about 20 members. We are an experienced and enthusiastic team of game developers embracing both gameplay and technological challenges, working with both Unity and Unreal. For more information visit <http://stillalive-studios.com/>.

About LuGus Studios

LuGus Studios was founded in 2011 by Kevin Haelterman and Tom Lissens in Hasselt, Belgium. Over the last few years, the Belgian developer studio has developed several indie titles for various platforms including "Creature of Habit" or "Runes of Brennos". In 2018, LuGus Studio released the drone simulator Liftoff: FPV Drone Racing for the PC, which also got another DLC. For more information, please visit www.lugus-studio.be